#### Goals: Murdered

How a global influencer relations agency used Streamforge to slay their campaign for **Dead by Daylight: Five Nights at Freddy's.** 

- 100% acceptance rate from initial creator outreach
- 440% more gameplay videos than expected
- \$742,000 in media value from a sub-\$100k spend
- Over 600% more views than projected



"Using Streamforge is like putting on an Iron Man suit for influencer marketing. It massively boosts what our team can do without ever replacing the human element of our work."

Jake Kulkowski Founder, Guillotine



## Setup

To promote the launch,
Behaviour Interactive's longtime Influencer Relations
agency, Guillotine, created a
collaborative paid campaign
with creators known for playing
DBD and FNAF.

# Objectives

- Engage two distinct crossplatform communities
- Secure 5 gameplay videos from 5 high-affinity creators
- Deliver massive media value on sub-\$100k budget

### Challenge

DBD communities are mostly on Twitch; FNAF communities are mostly on YouTube.

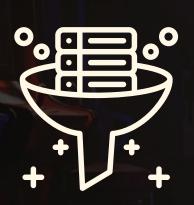
The agency needed to find creators and audiences who lived and breathed both franchises on both channels.

# Using Streamforge, Guillotine curated a creator list sharper than Michael Myers' kitchen knife.

(here's how they did it)



Multi-game content analysis enabled them to prioritize creators who played at *least* three FNAF titles in the last year.



They then filtered for FNAF creators active on both channels—data traditional tools can't provide without spreadsheet-hopping.

(but wait, there's more)



From there, **nested search functionality** enabled them to find DBD players *within* their FNAF list (again, no spreadsheet-hopping).



Advanced filtering helped further refine for long-form creators, specific metric thresholds, non-brand channels, and more.

(not to brag, but there's still more)



'Games played' tracking revealed creators who not only played both games a lot, but also had highly-engaged audiences.



All part of deep **Al audience insight** that delivered demographics and psychographics that far exceeded their client's expectations.

(now for the final slay)

